

REALBOOK SOFTWARE

VERSION 4.01 UPDATE

Installation and Activation Guide

RealBook Volume 1,
RealBook Volume 2,
Great Jazz Solos, and
Charlie Parker Fakebook



Follow the instructions included in this Installation and Activation Guide before attempting to contact us for installation or activation support. Anything that could be conveyed in a support email has probably already been included here.

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What Does This Update Do?

Features and enhancements

The coolest new feature is the Laptop view.

This means you can turn your laptop on it's side for a life sized view of the chart.

Put it on your metal music stand, your piano's music stand, etc

Choose left or right alignment depending on your specific laptop brand

Special shortcut keys so you don't have to mouse sideways.

The Randomizer

Yet another very cool feature that allows you to investigate the collection at random.

Good for forcing yourself to play through or listen to songs that you might not normally select on your own.

Can be used in conjunction with the find menu to narrow down the choices.

Audio Randomizer

Chooses songs at random then plays the audio for that song.

Great for testing your familiarity with the jazz repertoire and artists

Automatic Media file path.

No need to manually set or correct the default file path.

It is automatically determined for you.

You can manually change the filepath

Install the materials folder in a different location, i.e. a different hard drive

New improved proprietary registration/activation method.

Program copies the registration number for you.

Web browser opens up inside the program

All programs now use the same structure

No more zip files for PC users

More robust documentation.

Detailed Installation and Activation Guide

Operations Manual

Includes tips and suggestions

Fixes and adjustments

Some Volume 2 users were submitting registrations with Tab keys

The Submission process now erases any erroneous tab keys entered by mistake

Format mismatch with Volume 2 Plugin imported into RealBook Software 3.00

Improved Mac installer (not Stuffit)

Circumvents the long install times experienced by a few Mac users.

Vista UAC permissions taken care of in the installer for most users.

Requirements for upgrades

Stand alone versions only

Windows XP, Windows Vista, Vista 64, Mac 10.4.9 and up

In each case it is recommended that your operating system be upgraded to current status.

For RealBook Software (Volume 1) owners:

Previous installation of RealBook Software 3.00

If you have 2.xx you'll need to upgrade to 3.00 first before upgrading to 4.01

For Legacy version 1.xx users

A fresh purchase of the 4.01 version is required.

(In 2007 you would have passed on the offer to upgrade to 2.00)

RealBook Volume 2 version 4.00

Recommended for purchasers of the original versions

Charlie Parker Fakebook Software, Great Jazz Solos Fakebook Software

If you purchased these plugins, you'll need to re install them into version 4.01

Charlie Parker Fakebook Software, Great Jazz Solos Fakebook Software, RealBook Volume 2

Upgrading to RealBook Software 4.01 For Windows From Version 3.00 (2.00 and 2.01 users see below)

There are two parts of this update.

1. The New program installer which you will download and install
2. The existing Materials folder in your current installation.

Install the Program

1. Download the update from the link that was provided to you via email.
2. Install the update by double clicking the Setup icon.
3. Move the contents from old 3.00 Materials folder into the new 4.01 Materials folder

Done!

Registering and Activating the Program

Complete instructions are on the registration page in the program as well as the Installation And Activation Guide (the link was also provided in the update notice email).

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Upgrading to RealBook Software 4.01 For Windows From Versions 2.00 and 2.01

Never upgraded to 3.00?

If you are on versions 2.00 or 2.01 then you'll need to install the upgrade to 3.00
This adds some extra audios and corrects some earlier ones.

You are not trying to get this version operational; you are only trying to gain access to the Materials folder.

That means there is no need to register the earlier versions or even run them for that matter.

What if you don't have any version currently installed

If you don't have anything currently installed then don't worry.
Go back and run the installation for the earlier version(s) again.
Once again, you are not trying to get this version operational.
You are only trying to obtain the Materials folder.

There is no need to register the earlier versions or even run them for that matter.

Regarding the Materials Folder For 2.xx users

After downloading and updating to 3.00, copy the contents of the 3.00 materials folder into the 2.xx Materials folder.

If it asks if you want to replace files say yes.

Now you are ready to update from 3.00 to 4.01

See the instructions above for updating from 3.00 to 4.01

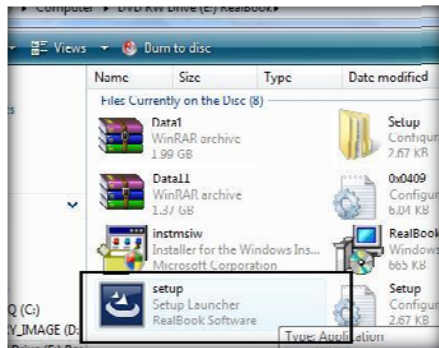
If you've already understood and executed the process then you are done installing.

Skip Ahead to the Registration and Activation section.

But if you want to follow along with more visual installation instructions then continue....

Comprehensive Instructions With Graphics

Launch the installer by double clicking the Setup icon.

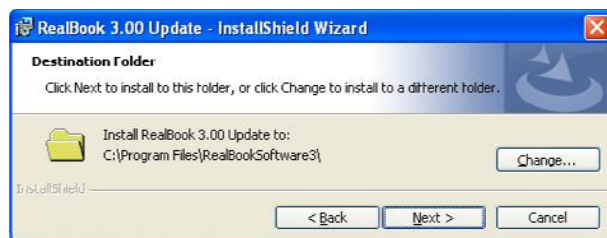


If you are on the Vista operating system there will be some extra windows that popup asking you if you want to allow the setup. For these you will need to click "Allow."

One of the first screens you will see will be the License agreement. Before proceeding with the installation you'll have to agree to the terms and conditions by clicking on the button to the left of "I accept..."



Next you'll be asked for the location where you want the program installed. Unless you are really proficient with computing, it is recommended that you leave the location exactly as it is.



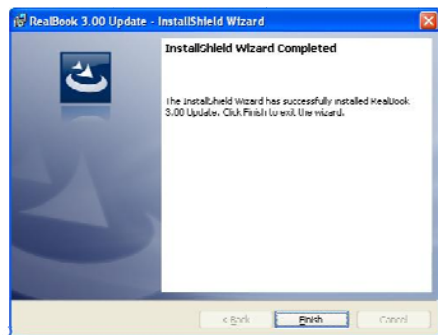
(The path will be different than the one displayed here)

If you do change locations then you will have to go into the program's setup page after installation is complete and input the proper file path for the Materials folder so that the program knows where to find the audio files. Otherwise the audio won't play since the system does not know where to find the files.

Non English versions of Windows might be required to perform this step since the path will be different.

Vista will pop up one of those 'allow' windows here. Again tell it to 'allow' the process.

Several progress windows will be displayed as the program installs. The final screen will let you know that installation has completed.



Transfer the Materials Folder from your older 3.00 installation.

If you know how to copy files from the old Materials Folder to the new one then go ahead. If not.....

Step 1

Open your new 4.01 Program folder.

Here are the default locations depending on your product

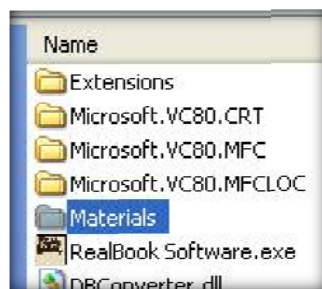
C:/Program Files/RealBookSoftware4.01/

C:/Program Files/RealBookVolume2v4.01/

C:/Program Files/GreatJazzSolos4.01/

C:/Program Files/CharlieParkerSoftware4.01/

You will be copying the files from the OLD 3.00 Materials folder into the NEW 4.01 Materials folder.



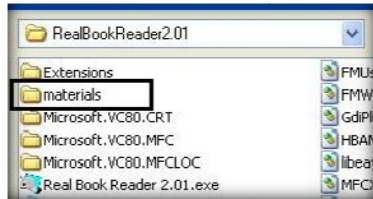
Size the window to be able to see other windows as well.

(use the 'Restore Down' button in the upper Right Hand Corner and grab the lower right corner to size)

Step 2

Now open the old 3.00 Materials folder.

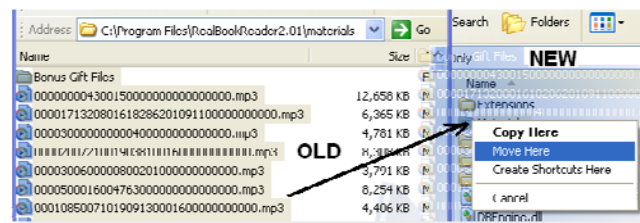
You'll find it in a location named something like
C:/ProgramFiles/RealBookReader/Materials or C:/ProgramFiles/RealBookSoftware2.01/materials



(size this window also so that you can still see the NEW 4.01 Materials folder.)

Step 3

Right Click + Drag the **OLD** 3.00 folder **into** the **NEW** 4.00 materials folder.



The example here shows moving the files – you'll want to be moving the entire folder

Select the "Move Here" Option.

This will Transfer all of the old files into the NEW Materials folder.

You are finished installing.

Registering and Activating the Program

What you'll need.

Internet access (yours or someone else's) It doesn't have to be on the "installed" machine.
E-mail address where the activation key will be sent.

Registering

After installing and launching the program the first thing you will see is the Registration Page and countdown screen.

Real Book Software v4.01
Created Using The MusicMaster Librarian Engine

STEP 1 *Enter Your Full Name and Email

Name: Email: Do not hit the key to advance

* Full Name and email address must match the purchase records in our database.
If purchased under a different name, [click here](#)

STEP 2 [Click To Submit Registration By Website](#)

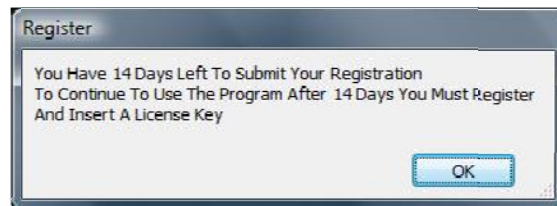
Note: The registration number is automatically copied to the clipboard for you
YOU WILL NOT SEE THE NUMBER UNTIL YOU HAVE FOLLOWED THE NEXT STEPS.

1. When you arrive at the website, position your cursor in the registration number box.
2. Use the Command + V keys to paste the number.
3. Finish filling out the form and submit it.
4. The activation key will be emailed to you, usually within 24 hours.
(Do not submit multiple registrations for the same number please)

STEP 3 After You Have Received The Key, Click Here To Insert It

[Run](#) [Quit](#)

This key only runs the program for private family entertainment, or research.
All the designs and contents of this program are copyright to the manufacturer.
All rights reserved and are not to be copied or reproduced without the permission of the manufacturer.
© 2004 - 2005 The MusicMaster Librarian Engine v4.01



You will have 14 days to send in your registration number and obtain an activation key.

The number of days left to activate will be indicated every time you open the program if you haven't registered and inserted the key.

You can run the program for 14 days (without registering or applying the key) by clicking OK on the countdown / reminder Dialog Boxes and then click the Run button.

If you do not register or apply the activation key within the 14 day period then the program will not be accessible until you apply the license activation key.

If you do exceed that time period, once you apply the key the program will resume normal operations.

Step 1.

To register, you'll need to fill out the Name and email address fields.

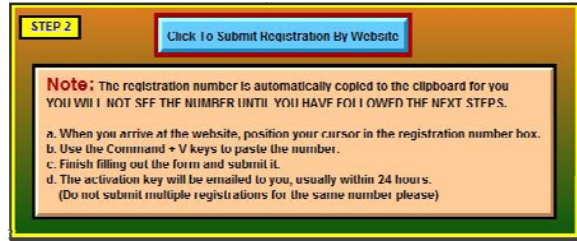
STEP 1 *Enter Your Full Name and Email

Name: Your Name

Email: Your Email

* Full Name and email address must match the purchase records in our database.
If purchased under a different name, [click here](#)

Step 2.



Next, click the “Submit Registration By Website” button.

This will copy the registration number to your computer's clipboard.

NOTE: You do not need to look for any registration number.

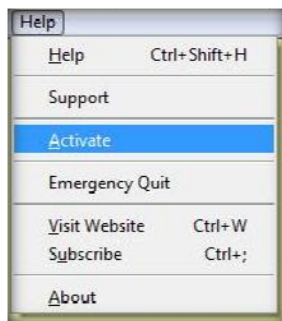
It is done automatically for you.

This number is not seen by you until the next step.

(It isn't really necessary for you to see it anyway).

The Registration web page will automatically.

You can **also** use the Help>Activate menu command to go to the Registration web page.



Or open up your Internet connection and go to

<http://www.MusicMasterLibrarian.com/Register.html>

(this is a clickable link here). This address is case sensitive.

When the web page opens read the guidelines then scroll down the page until you see this form.

Name Of Purchaser (Required):

[If you are not the original purchaser click here](#)

Paste Registration Number Here (Required):

Product Version (Required):

Operating System and Version: (Required):

E-mail Address Of Purchaser (Required):

Alternate E-mail Address:

What search term did you type in when you found us?

What instruments do you play?

Send Reset

Use the CTRL+V keys to paste the number that was stored on your computer's clipboard into the registration number field.

The image shows a registration form with a light green background. At the top, there is a field labeled "Name Of Purchaser (Required):" with a text input box. Below it is a link that says "the original purchaser click here". A black box with white text is overlaid on the left side of the form, containing the instruction: "Use the CTRL+V Keys to paste the number from your clipboard into the Registration Number Field". An arrow points from this box to the "Paste Registration Number Here (Required):" field. Below this is a field for "Product Version (Required):" with a text input box and a hint "(2.01, 3.0, Charlie Parker, Great Jazz Solos, etc):". This is followed by a field for "Operating System and Version: (Required):" with a text input box. Then there is a field for "E-mail Address Of Purchaser (Required):" with a text input box. Below that is a field for "Alternate E-mail Address:" with a text input box. The next two fields are "What search term did you type in when you found us?" and "What Instruments do you play?", both with text input boxes. At the bottom of the form are two buttons: "Send" and "Reset".

Next, fill out all the remaining fields on the form.

Enter the name and e-mail address that was used to purchase the product.

(If you are not the original purchaser then see the next page for instructions)

The product version is printed on the disc. It was also mentioned in your confirmation e-mail.

Operating system means XP or Vista, Vista 64, for PC.

The remaining fields should be self-explanatory.

After completing the form, click the send button.

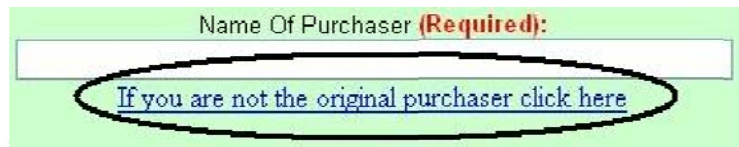
Do Not Repeatedly Register/Submit - Once is plenty.

Make sure that your e-mail address will allow attachments.

Do not use an email addresses that requires a secondary verification. (Earthlink etc.) You will not receive a response.

Let your spam filter know that any e-mails from RealBookSoftware.com are okay.

If you are not the original purchaser then click this link on the web page we were just looking at.



A screenshot of a web form with a light green background. At the top, it says "Name Of Purchaser (Required):" followed by a text input field. Below the input field, the text "If you are not the original purchaser click here" is circled in black.

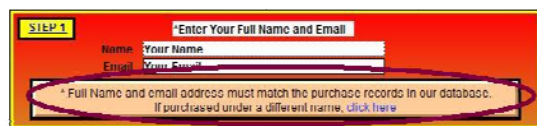
This will open up a different web page.



A screenshot of a registration form with a light green background. It contains several text input fields with labels: "Full Name Of Purchaser (Required):", "Your Full Name (Required):", "Your Email Address (Required):", "Product (Required):", "Operating System and Version: (Required):", and "Your Address (Required):". At the bottom, there are two buttons labeled "Send" and "Reset".

You'll first need to provide us with this information before you will be able to register and receive a key.

This step can also be done from within the program's Registration Page.

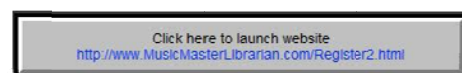


A screenshot of a registration step with a red background. It says "STEP 1" in a yellow box and "Enter Your Full Name and Email" in a white box. Below this, there are input fields for "Name" and "Email". A note at the bottom states: "Full Name and email address must match the purchase records in our database. If purchased under a different name, click here".

Click the link and you'll be taken to a different page



A screenshot of the "Real Book Software v4.01" registration page. It features a logo for "THE REAL BOOK" and text stating "Created Using The MusicMaster Librarian Engine". A yellow box contains instructions: "If the product was not purchased under your name, then you will first need to go to the website below and provide us with the requested information before you can submit a registration and receive an activation key." Below this is a list of required information: 1. Who purchased the product for you, 2. Your Full Name, 3. Your Address, 4. Your Email, 5. Which Product, 6. Operating System and Version. A note states: "When the purchase has been verified, a new record will be created for you in our database." At the bottom, there is a button labeled "Click here to launch website" with the URL "http://www.MusicMasterLibrarian.com/Register2.html".



A screenshot of a button with a black border and a light gray background. It contains the text "Click here to launch website" and the URL "http://www.MusicMasterLibrarian.com/Register2.html".

Click the link at bottom and this will take you to the same web page that we just mentioned.

After we have verified the purchase, we'll send a confirmation email giving the go ahead to submit a registration number

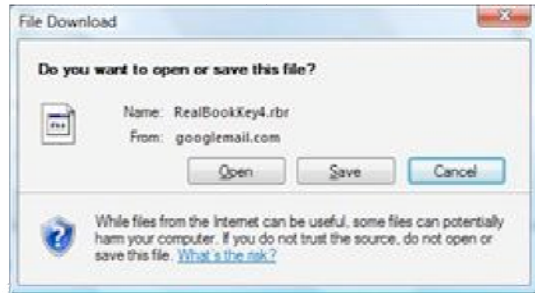
The e-mail attachment

After we receive this information, someone will generate an activation key that will be attached to an e-mail and sent to the e-mail address(es) that you provided.

This usually happens very quickly but allow 24 to 48 hours since there is a live person involved.

NOTE FOR WEB EMAIL USERS

If you are using a web based e-mail client such as Google, Hotmail, Yahoo, Netscape etc. then you will need to download this attachment and save it onto your computer.



(If you don't have an Internet connection on the installed machine, then you can copy it from your email machine to a thumb drive, floppy or CD etc and transfer it to the installed machine)

This attachment will be named RealBookKey.rbr (with a random number inserted before the .rbr)

You will not do anything directly with this file (for instance double clicking, drag onto icons to launch, etc)

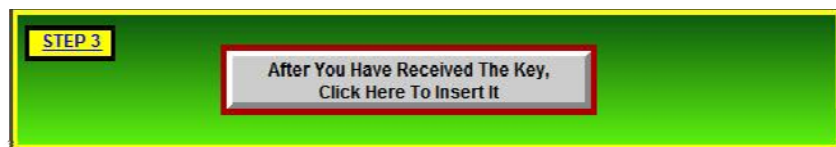
Now we are ready to install the License Key into the program.

Installing the Activation Key

Open/launch the RealBookSoftware program

Step 3.

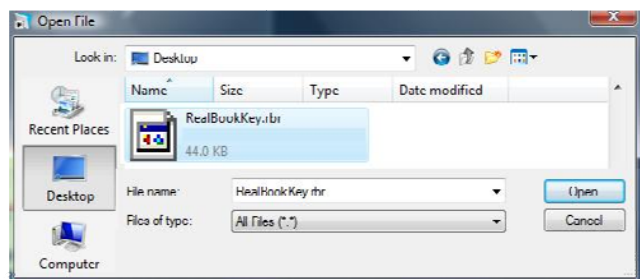
Click the Gray button titled "After You Have Received The Key, Click Here to Insert It"



This takes you to the Insert Key Page where it will tell you it can't find the file (it doesn't know where you saved it). Click OK.

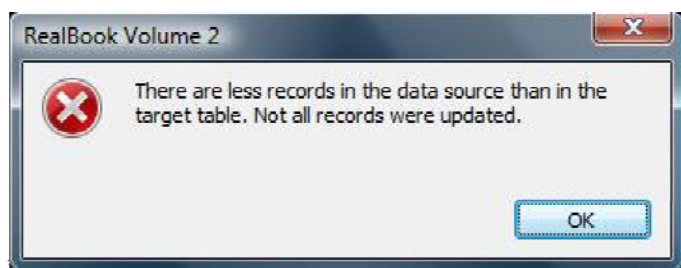


A window pops up asking you to locate the file that was sent to you. Navigate (browse) to the RealBookKey.rbr file attachment from the e-mail.



Locate the attachment from the e-mail.

You might find it in the e-mail itself, in your e-mail program's attachment folder, or wherever you saved it when downloading it from your web e-mail. Double click on it or select it and choose "Open". **This will automatically insert the key for you.**



After applying the key, a dialog box pops up telling you about "less records in the data source", etc. This is supposed to happen. Just click "OK" to close the box.

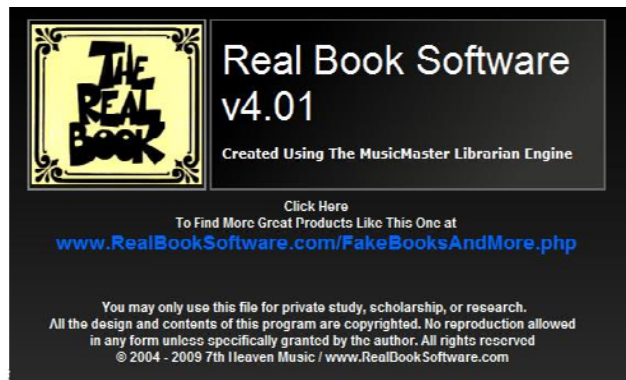
That's It! You are finished installing, registering and applying the key.

Launch the Program

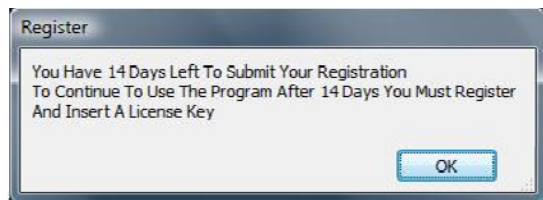
Launch the program using the shortcut icon on the desktop, (or use the one in the program's folder).



If the license key was properly placed, then you will see the opening screen instead of the countdown screen.



If you still see the countdown screen then something wasn't done correctly.



Remember - Every computer requires its own individual key.
Make sure you are not trying to use one computer's key in a different computer.

If there is still an issue, go back and repeat the process while following the instructions very carefully.

Troubleshooting

Activation Key

Every computer will require its own activation key content its own unique registration code.

It is important to know that this is not a one-size-fits-all key. Be sure that the registration number you submitted belongs to the computer where you are trying to use the key.

Don't double-click the key file itself. It won't do anything except confuse your computer system.

Don't drag the key file onto the desktop icon. That won't do anything.

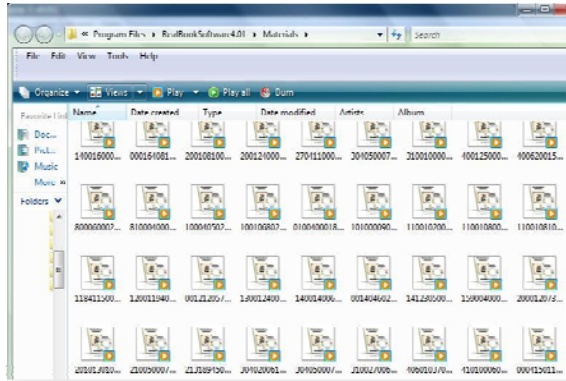
If you've made major hardware or system changes and then the activation key might not work correctly. In that case you will need to request a new activation key and provide an explanation of the situation.

Audio

All audio files are proprietary and for use with the program only.

Do not change, edit or in any way alter any aspect of these files (including the file names, tags, images etc.)

Any alteration of these files constitutes a breach of the license agreement and can cause the program to not function.



Default Filepath

If you changed the location of the Materials Folder then you'll need to change the path to the audio files.

Make sure that your Default file path is an exact match to the actual path to the Material's folder.

Go to the Setup Menu>Setup Command>
The default path is indicated there.

Click the blue button. If the path matches the actual location then it will open the folder.

If it doesn't match you'll need to enter the correct file path to the "Materials" folder.
Follow the instructions just underneath the default folder field.

Watch out for extra spaces, Upper/Lower Case mismatches etc.

Windows File Type Associations

If Audio still won't play after you've verified the Default Filepath settings then you'll need to investigate the Windows File Type Associations.

For Windows XP

- a. Open any folder on your computer
- b. Go to the Tools Menu>Folder Options Command
- c. Choose the File Types tab
- d. Scroll down until you get to MP3 and select.
- e. Choose "Change" and Choose which application you want to use to play the file
- f. Use the OK Buttons to conclude the process

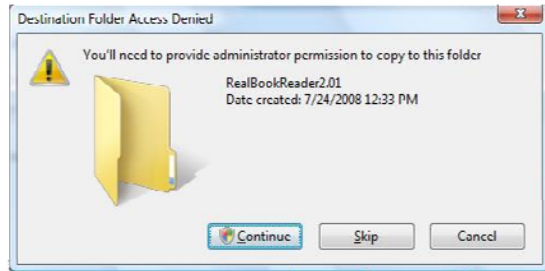
For Windows Vista

- a. Open the Control Panel
- b. Double Click the Default Programs icon
- c. Choose the "Associate a file type..." option
- d. Scroll down until you get to MP3

- e. Select which application you want to use to play mp3s
- f. If your desired program isn't in the list then click browse to locate another application.
- g. Use the OK Button to conclude the process

Vista Permissions

If you encounter a Vista popup like this just click continue.



During setup, the installer will tell Vista to grant full permissions. If the program still doesn't run or you are seeing an error regarding a xerces.dll file, then these are issues related to Vista's UAC permissions control.

You might have to manually assign administrator privileges to the entire folder where the program resides.

Follow these steps

- >Go to C:\Program Files
- >Right click on the RealBook's folder.
- >Select Properties
- >Click the Security Tab
- >Select Users (or whichever user you logon as)
- >Click Edit to Change permissions
- >Check the Full Control Box. Click the OK buttons to finish.

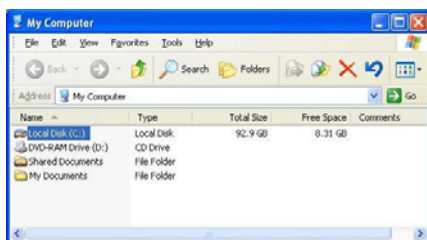
The program will now run with full privileges.

Directly access the program's folder

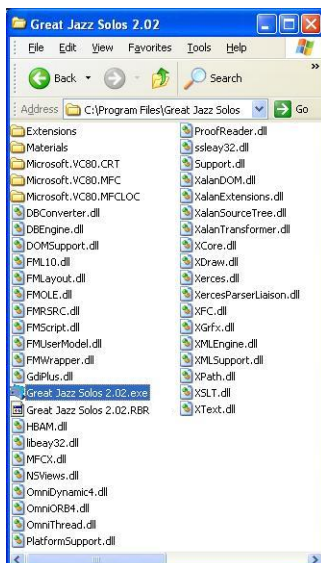
On your main computer screen in the lower left-hand corner you'll see a green button labeled start. After clicking that a window pops up with several options to choose from. Locate and double-click the "My Computer" option.



This will bring up a new window that will show various locations on your computer.



You are looking for the C drive. It might be labeled something like Local Disk (C:). Double-click on the "C drive" and scroll down until you find a folder labeled "Program Files". Double-click on that and scroll down until you find the folder for the program you are activating. Double-Click on that folder to open it. Depending upon the folder's view settings, you should see something like in this example for the *Great Jazz Solos Fakebook Software*



Support

Due to the uniform nature of these upgrades across all programs and platforms, you will be required to be using the current version (4.01) in order to receive support. All requests for support for legacy versions will receive a reply requiring the current version upgrade.

This applies to activation keys as well.

We do not offer phone support available for this product.

We will gladly offer email support for issues stemming from the installation and use of the software.

We cannot help in matters regarding your specific computer hardware, settings, other software etc.

Most problems that typically occur are the result of not having followed the instructions.
In other words, User Error.

Support is offered for issues that have not been covered in this Installation and Activation Guide or on the Support page on the website.

If you have carefully read and followed the instructions outlined in this guide and have checked the online FAQ's yet still cannot resolve your issue then you can submit a Support ticket at www.RealBookSoftware.com/Support.html

The email address is Support@RealBookSoftware.com. This is to be used only after you have read this guide and/or submitted a Support Ticket.

IMPORTANT: Be very detailed in your description of the issue you are having, what specific steps you have taken and where the problem emerges. Also include your operating system.

Vague or brief sentences will only be responded to with a request for more detail and screen shots.

Hostile or abusive language will not receive any response and might lead to your further communications being blocked, filtered and deleted

Include screen shots

This is important since it lets us see what you are seeing and helps to illustrate and pinpoint the exact nature of the problem you are experiencing, instead of trying to guess at it.

Here is how to Take A Screen Shot

Hit the PrtSc key to capture what is showing on the screen.

You can then paste it into a Wordpad document.

To paste additional screen captures use a carriage return after each image.

Paste as many images into the document as are needed to illustrate the problem you are experiencing.

You then save the Wordpad document and attach it in your email.

You can also open up the Paint program and paste the image into there and save each image as a JPEGs and attach them in your email.